

THE PRELIMINARY TEXT OF THE PROPOSED RULE DEVELOPMENT IS:

(Substantial rewording of Rule 61D-14.022, F.A.C. follows. See Florida Administrative Code for present text.)

61D-14.022 Slot Machine and Slot Machine Component Requirements.

(1) Slot machine licensees shall only offer slot machines that transmit or track financial data using a game services protocol, such as the Slot Accounting System (SAS).

(2) An independent testing laboratory licensed by the state shall not certify a slot machine, slot machine component or slot machine game for play in this state if it operates a program of play that replicates a game that is prohibited under Section 849.08, Florida Statutes, unless that slot machine, slot machine component or slot machine game contains a player skill component and is not based on a banking game.

(3) Prior to the sale or delivery of a slot machine or slot machine component for play in this state, a slot machine manufacturer shall provide certification in writing to the division from a licensed independent testing laboratory that each of the below listed categories of equipment meet all criteria for operation contained in Chapter 551, F.S., and Rule 61D-14, F.A.C.:

a. Each of the slot machines it intends to offer for sale in this state; and

b. All slot machine components which shall be subject to the same testing and certification requirements applied to slot machines as defined pursuant to this rule.

(4) All testing of slot machines, slot machine components or slot machine games to be offered for play in this state is the responsibility of the manufacturer.

(5) A slot machine or applicable slot machine component shall withstand the following tests, and shall be capable of resuming game play without operator intervention:

(a) Random Number Generator Test. The random number generator and random selection process shall not be subject to influences from outside the slot machine or slot machine gaming device;

(b) Electro-Magnetic Interference Test. Slot machine, slot machine components or slot machine gaming devices shall not create electronic noise that would affect the operation of neighboring slot machine, slot machine component or slot machine games or associated equipment;

(c) Electro-Static Interference Test.

1. Slot machines, slot machine components and slot machine games shall be protected against static discharges.

2. The licensed independent testing laboratory shall conduct all electro-static tests with a severity level of 27 kilovolt (KV) air discharge.

3. All slot machine cabinets shall be grounded in such a way that static discharge energy shall not damage, or inhibit the operation of the electronics or other components within the slot machine gaming device.

4. Slot machines, slot machine components and slot machine games may exhibit temporary disruption when subjected to a significant electro-static discharge greater than human body discharge, but they shall exhibit a capacity to recover and complete any interrupted play without loss or corruption of any control or data information associated with the gaming device;

(d) Radio Frequency Interference (RFI) test. Slot machines, slot machine components and slot machine games shall not alter the slot machine's operation by the application of RFI at a frequency range from twenty-seven (27) to one thousand (1000) megahertz (MHZ) with a field strength of three (3) volts per meter;

(e) Magnetic Interference Test. Slot machines, slot machine components and slot machine games shall not alter their operation due to magnetic interference; and

(f) Liquid Spills Test. Liquid spills applied to the outside of a slot machine, slot machine component or slot machine game shall not alter the operation of the slot machine, slot machine component or slot machine game, the integrity of the material or information stored inside the slot machine cabinet, or the safety of the players operating the slot machine or slot machine game. If liquids are spilled into a bill acceptor, the only degradation permitted is for the bill acceptor to reject all inputs or generate an error condition message.

(6) A slot machine shall have an identification badge permanently affixed to the exterior of the slot machine cabinet by the manufacturer. The badge shall include the following information:

(a) The name of the manufacturer;

- (b) A unique serial number;
 - (c) The slot machine model number; and
 - (d) The date of manufacture.
- (7) A slot machine component shall have an identification affixed to the exterior of the component by the manufacturer. The information shall be the date of manufacture and either:
 - (a) The name of the manufacturer;
 - (b) A unique serial number; or
 - (c) A part number unique to that type of component when applicable; and
- (8) The slot machine shall display, through monitors, pay tables (machine face glass) and button tiles, the minimum monetary wager for the minimum required play. Any slot machine not able to meet the minimum monetary wager requirement shall be configured to allow for a single play at the denomination displayed.
- (9) The slot machine shall have a light located on top of the slot machine that automatically illuminates with the exception of those devices affixed to a beverage service station, commonly referred to as a bar. The light shall illuminate when:
 - (a) A player attempts to redeem credits that the slot machine cannot automatically pay;
 - (b) An error condition has occurred; or
 - (c) A player has initiated a 'Call Attendant' condition.
- (10) An on/off switch that controls the electrical current shall be:
 - (a) Located in a place which is readily accessible within the interior of the slot machine;
 - (b) Positioned so that power cannot be disconnected from outside of the machine using the on/off switch; and
 - (c) Labeled.
- (11) The operation of a slot machine, slot machine component or slot machine game:
 - (a) Shall not be altered by surges or reductions of $\pm 10\%$ of the power supply voltage.
 - (b) May reset the equipment provided there is no:
 1. Damage to the equipment; or
 2. Loss or corruption of data.
- (12) Each individual slot machine shall be controlled by one or more microprocessors so that the play of the slot machine game is controlled by the internal microprocessor(s). The microprocessors shall be physically located within the individual slot machine logic compartment. This logic compartment shall be locked and have a key that is different from the key used for the slot machine main door.
- (13) If a printer is used with a slot machine game, the printer shall be located in a locked area of the slot machine. Ticket printers shall be interfaced to allow the slot machine control program to interpret the slot machine game and provide an alert when the ticket printer:
 - (a) Is out of paper;
 - (b) Low on paper,
 - (c) Is disconnected; or
 - (d) Has a printer jam or failure.
- (14) The slot machine game shall cease play and "lock up" if the sum of award from the single play of a game is equal to or greater than \$1,200.00 pursuant to 26 Code of Federal Regulation, Section 7.6041-1, June 30, 1977, adopted and incorporated herein. After the "lock up" a manual jackpot payment shall be completed pursuant to Rule 61D-14.075, F.A.C.
 2. The integrity of the machine is compromised; or
 3. A component critical to the proper operation of the machine has failed.
 - (b) The cease play or "lock up" condition shall require an attendant to:
 1. Complete any required manual jackpot payment consistent with Chapter 61D-14, F.A.C.; or
 2. Clear the error on the slot machine before play may resume on the slot machine.
- (15) An electronic identification card shall be inserted in the slot machine at the time any slot machine door identified in Rule 61D-14.023, F.A.C. is opened.
 - (a) Facilities shall issue electronic identification cards only to licensed employees assigned duties that require slot machine door access.
 - (b) Only licensed employees may open slot machine access doors.
 - (c) Failure to use the electronic identification card shall:
 1. Result in an unauthorized or illegal door open condition; and

2. Be considered a basis for disciplinary action by the division against the facility and/or individual responsible for the illegal door opening when the door is opened except when the door is opened for purposes of completing the drop.

(16) Any adjustments made to the available gaming options on any slot machine, slot machine component or slot machine game must be approved and observed by the division prior to offer to the public.

(17) Slot machine component and software upgrades or replacements shall be ordered, shipped, received, and stored under the same requirements as applied to software in Chapter 61D-14, F.A.C. The facility internal controls will describe the security methods used in the storage and destruction of software media. Nothing in this subsection shall permit duplication of software or introduction of regulated software before the division approves that software.

Specific Authority 551.103(1), 551.122 FS.

Law Implemented 551.103(1)(c), (1)(d), (1)(h), (1)(i) FS.

History – New 7-30-06.